



## Visual-haptic integration during tool use: perceived size from haptics is rescaled to take account of tool geometry

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## Background

- Visual and haptic information should only be integrated when it refers to the same object—the brain must solve a "correspondence problem".
- We have previously shown that during tool use the brain solves this problem correctly despite (i) spatial offset in visual and haptic signals, and (ii) conflict between visual size and hand opening (Takahashi et al., 2009, Journal of Vision; Takahashi et al., VSS 2009).

The visual-haptic "correspondence problem"



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Bayesian model of common-cause decision (after Ernst, 2007; Körding et al., 2007)

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- This could be achieved by considering the similarity of the signals in terms of spatial coincidence, magnitude etc. (Ernst, 2007; Körding et al., 2007).
- Here we ask, are haptic estimates 'rescaled', taking account of tool geometry, to allow the correspondence problem to be solved, and size to be estimated correctly?

